Sessions DAY 1 // SUNDAY

	TORONTO I	TORONTO II
8:30	Registration	
9:50 - 10:00	Opening Address	
10:00 - 11:00	Pretty Much Everything: The Harrowing Account of Making Our Very First Book Aaron Draplin	
11:15 - 12:00	Storytelling for Social Action	Designing Immersive Experiences in Escape Room Puzzles Adam Clare
12:15 - 1:00	Interactive Light Jared Ficklin	The 7 Habits of Highly Effective Time-Travellers Trevor Haldenby
1:00 - 2:15	Lunch Break	
2:15 - 3:00	Vector Strong Style Hydro74	Everything I Know About Design Leadership I Learned Coaching Youth Baseball Albert Poon
3:15 - 4:00	Emotion in Motion Alon Chitayat	Augmented Reality Storytelling Helen Papagiannis
4:15 - 5:00	A Human and a Robot Play a Drawing Game Sougwen	From Experimentation to Production: The Future of WebGL Hector Arellano / Morgan Villedieu
5:15 - 6:00	The Intersection of Fashion, Robotics, and Technology Anouk Wipprecht	The Skills and Tools You Need to be a Successful Designer Paul Trani
8:00 - 12:00	Cut&Paste Shuffle // 2nd Floor Events, 461 King St. W.	

TORONTO III	THE B-SIDE
Make it Blend: Bringing VFX Techniques into the Browser	
Jonathan Hooker	
UX IRL	MIDI is Staging a Comeback in Your Browser!
Matt Hryhorsky	Jean-Philippe Côté
New Tech X Old Tech	Master of None
Mark Lapasa	Olaf Blomerus
Styling Hillary	So I Decided to Program a
Mina Markham	Solar System Simulator Martin Vézina
WTF is Mixed Reality?	TensorKart: Self-Driving MarioKart with TensorFlow
Mickey MacDonald	Kevin Hughes
Behave Boldly	Defined by Defiance
Elise Russell	Hydro74
CUI RESTE	& &

Sessions DAY 2 // MONDAY

	TORONTO I	TORONTO II
9:00	Registration	
10:00 - 10:45	Frameless	Down the SVG Rabbit Hole
	Stefan Grambart	Robyn Larsen
11:00 - 11:45	Storytelling in the Age of JavaScript	Creating a Great Career
	Sarah Drasner	Dave Benton
12:00 - 12:45	New Adventures in Responsive Web Design	Curating Life Experiences as a Way of Making Meaningful Work
	Vitaly Friedman	Santiago Carrasquilla
12:45- 2:00	Lunch Break	
2:00 - 2:45	The Future of Motion Design	Mentoring Open Source
	Justin Cone	Abby Cabunoc Mayes
3:00 - 3:45	Tinkerer's Toolkit	From Data to Experience
	Stacey Mulcahy	John Rothenberg
4:00 - 4:45	Real Work/Life Balance in the Studio	Feels.js: Growth, Emotions, and Success in Tech
	Irene Pereyra / Anton Repponen	Haris Mahmood
5:00 - 5:45	OneDAY Shantell Martin	
8:30 - 12:30	Monday Night Party // The Ballroom, 145 John St.	

TORONTO III	THE B-SIDE
Hybrid Body Craft	
Cindy Hsin-Liu Kao	
Why Journey Mapping is Essential for Digital Products Lee Dale	
Calling Voyager: Interface Design for NASA's Deep Space Network Krys Blackwood	Interactive Cinema + Film Project "A Man and A Woman" Thierry Loa
Beyond Reality: Shaping the Future of Immersive Projects	Libraries and How Humans Share the Earth
Kim Alpert / Stefan Grambart / Denis Lirette / Basheer Tome	Lawrence Alvarez
Mathematics of Animation Varun Vachhar	Lightning in a Bottle: Hand-Drawn Animation in VR Nick Fox-Gieg
Future Type: Using the History of Typography to Inform the Future of UI	Using Big Data to Find Anomalies and Fight Crime
Michelle Cortese	Richard Brath
	& 8

Sessions DAY 3 // TUESDAY

	TORONTO I	TORONTO II
9:00	Registration	
10:00 - 10:45	Mass Personalization and Customization Max Burton	The Web Audio Experience
		Matt DesLauriers
11:00 - 11:45	The Dos and Don'ts of Motion Design Domination Erin Sarofsky	No, You First Helen Androlia
	Sensploration	Designing for Voice
12:00 - 12:45	Emilie Baltz	Mitch Seguin
12:45- 2:00	Lunch Break	
2:00 - 2:45	Fish, Hamsters, Hammers, and Selfies	Why Looking at Failure Leads to Success
	Neil Mendoza	Victoria Evans
3:00 - 3:45	Unstoppable Curiosity vs. Immovable Limitations	Understanding the Past and Present to Determine the Future of Design
	Jeremy Cox	Paul Trani
4:00 - 4:45	How We Learned to Love Sunlight	What is Innovation Really?
1.15	Daniel Scheibel / Zander Brimijoin	Mike Costanzo
5:00 - 6:00	Reinventing Normal Dominic Wilcox	
6:30 - 10:00	MailChimp Pub Night // Fifth Pubhouse, 221 Richmond St. W.	

TORONTO III	THE B-SIDE
Building a Collaboration Service for the Hololens Cyrille Fauvel	
Total Eclipse of the Art	
Stephen Martell	
Beautiful WebGL for Designers	Product Strategy Playbook
Hoss Gifford	Kurt Krumme
The Colours of Design Cultures	The Vinyl Server
Kit Oliynyk	Mark Rigley
Faking the Future	Karma Chameleon: Design is Never About the Designer
Basheer Tome	Liam Oscar Thurston
How We Built a Bot for FITC	Fixing the Visual Web: Lessons From a Six Year Quest
Rami Sayar	Chris Zacharias
MailChimp	8 8